

# Documentation

- ▶ This document is only the briefest overview for CP-V.
- ▶ Additional documentation can be found in:
- ▶ The Andrews University User's Guide, 7th Edition, 1987.
- ▶ Xerox CP-V Time-sharing Reference Manual (900907F) and Time-sharing Users Guide (901692D).
- ▶ There is a Reference Manual and Operations Manual for most languages.
- ▶ More technical details for museum staff is overviewed in another set of slides.

# CP-V History

- ▶ When SDS delivered the first Sigma 7 in 1966 there was only limited diagnostic software available.
- ▶ Users wrote and shared their own software.
- ▶ In 1967–71 versions of BPM (Batch Processing Monitor) and BTM (Batch Time-sharing Monitor) were being freely distributed by SDS/XDS to support Batch, Real-time, Remote Batch, and Online (time-sharing) users.
- ▶ Although UTS (Universal Time-Sharing system) was announced in 1966, it wasn't delivered until 1971.
- ▶ This delay resulted in the name change in 1973 to CP-V or Control Program fiVe due to bad press.

# CP-V and Real-Time

- ▶ SDS had a long history of providing real-time computers to the scientific community before the Sigma line was developed.
- ▶ The Sigma line expanded that line into the 16- and 32-bit world (from the 12- and 24-bit).
- ▶ The SDS940 was well-known as a time-sharing system.
- ▶ These real-time characteristics made Sigma ideal for time-sharing.
- ▶ However, management badly underestimated how long it would take to deliver the product.
- ▶ CP-V is event driven with the clocks and I/O completion being the major hardware events.

# CP-V Overview

- ▶ The V or five in CP-V stand for the five modes of operation.
- ▶ These include: batch, online, transaction processing, real-time, and remote batch.
- ▶ Ghost can be considered another mode used internally for the operating system or sometimes for real-time support.
- ▶ During the 1960s batch processing was the rule.
- ▶ Early time-sharing systems were developed but access was generally limited until the 1970s.

# CP-V Versions-1

- ▶ CP-V A00 was released in 1973 as a successor to UTS D00 and supported the Xerox 560 in addition to the Sigma 6/7/9 line.
- ▶ CP-V B00 was released in early 1974 and supported real-time.
- ▶ CP-V C00 was released in late 1974 and support transaction processing. It also supported the 7277 disk drives (100 Mb).
- ▶ CP-V D00 was released in Dec. 1975 and supported multiprocessing Sigma 9s.
- ▶ With Xerox's departure from the mainframe computer business Honeywell started requiring a signed license agreement for software, even if it was provided at no charge.
- ▶ Some copies of D00 apparently were released without this formality.
- ▶ CP-V operating system releases generally included complete source.

## CP-V Versions—2

- ▶ Honeywell released CP-V E00 late in 1976. Maximum users was doubled to 254 and multiprocessing 560s were supported.
- ▶ CP-V F00 was released by 1978 and supported the Honeywell MPC (MicroProcessor Controlled) tapes and disk. It also extended multi-processor support to the Sigma 6/7s, supported large Sigma 6/7s, and mapped Sigma 5s.
- ▶ Honeywell then developed CP-6 to run on 36-bit Honeywell CPUs to provide users an upgrade path.
- ▶ Telefile provided Sigma-compatible CPUs (T85) and released TCP-V versions G00, H00, and I00 during the 1980s to support their hardware developments.

- ▶ !AP is the Assembly Language processor or cross assembler. It replaced SYMBOL/METASYMBOL and is MUCH faster.
- ▶ It prompts with WITH> for options and then > if no input file was specified.
- ▶ You might enter this sample program after !AP ME OVER #:

```
        SYSTEM      SIG7
START   CAL1,9      1
        END         START
```

- ▶ If you are lucky it will end with
  - \* NO UNDEFINED SYMBOLS
  - \* ERROR SEVERITY LEVEL: 0
  - \* NUMBER OF ERROR LINES: 0

# APL – A Programming Language

- ▶ APL is an old, cryptic, but powerful, generally interpretive language: A Programming Language.
- ▶ !APL will come back with  
TELEFILE APL  
CLEAR WS
- ▶ It will then prompt with 6 spaces.
- ▶ You might use )TERM 13 if on a Datamedia 3045 or other APL equipped keyboard (lots of strange symbols).
- ▶ Otherwise you will use mnemonics: \$I for  $\iota$ .
- ▶ Example: \$I 10 should give you: 1 2 3 4 5 6 7 8 9 10
- ▶ )OFF HOLD will return you to !TEL. )OFF will log you off.



# BASIC

- ▶ !BASIC will come back with  
VER. C02
- ▶ The CP-V Basic prompt is >
- ▶ You might enter the following program:
  - ▶ >10 FOR K=1 to 10
  - >20 PRINT K,K\*K,K\*K\*K
  - >30 NEXT K
- ▶ You might follow that with >RUN, >LIST, or >SAVE ON TESTB commands.
- ▶ >SYSTEM will return you to !TEL; >BYE will log you off.
- ▶ >ACC GAMEB will allow you to load various games there.

# COBOL – COmmon Business Oriented Language

- ▶ COBOL is available.
- ▶ At AU COBOL programs did everything from student records, accounting, alumni, to play OTHELLO.
- ▶ The COBOL compiler was enhanced beyond the 1968 ANSI standard and supplemented by many subroutines.
- ▶ Screen programs were developed under George's guidance by 1975, specifically NIDA for Name, IDentification, and Address.
- ▶ By 1978 George had Dan develop a COBOL shared library which cost several vendors (Honeywell, Telefile, Western) many millions of dollars in lost memory sales.
- ▶ Soon we also had COBOL pure procedure and shared processors.
- ▶ The compiler has self-modifying code!

# FORT and F77

- ▶ !FORT is the powerful extended FORTRAN IV version.
- ▶ !F77 is based on the FORTRAN 77 standard which Xerox/Honeywell only completed to the 1976 draft standard.
- ▶ However, this version does pass the certification test suite due to work done at Andrews University sponsored by Telefile.
- ▶ !FORT ME OVER # will prompt for input.
- ▶ For a good joke type in GOTO JAIL after column 6.
- ▶ You will need to enter “esc F” (end of file) to exit. Or try:
  - ▶

```
      DO 100 I=1,100
100    OUTPUT I
      STOP
      END
```

## Other Languages

- ▶ During the 1980s Andrews University ported the C language onto Sigma/CP-V.
- ▶ Various implementations of LISP, SNOBOL, and PASCAL also kicked around.
- ▶ These are all in various states of resurrection.
- ▶ Other common processors of the time included: RPG, IDP, CIRC-AC/DC/TR, and EDMS.
- ▶ There may also have been FORTH, SL/1, and ALGOL. Only time will tell what has survived.

# BATCH

- ▶ Batch jobs could be submitted via punch cards and the card reader or as a file via the !BATCH processor.
- ▶ !BATCH fid submits the file fid as if it came in via the card reader.
- ▶ You will receive information regarding job number and job status.
- ▶ Job status may be WAITING n TO RUN or RUNNING.
- ▶ There are 8 batch partitions ranging in size from small to large to encourage a good job mix (high throughput).
- ▶ Getting good production (batch job flow) while keeping good online response was the holy grail of the systems programmer.

# EDIT, Line Editor—1

- ▶ The system editor is entered via `!E fid` or `!EDIT fid` where `fid` is a file identification.
- ▶ It may also be entered via `!B fid` or `!BUILD fid` if the `fid` is a new file; or even `!E B fid`.
- ▶ There is both a line edit and screen edit mode.
- ▶ Typical line edit commands are `IN`, `TY`, `SE`, `MK`, `DE`, typically followed by a line range.
- ▶ Line ranges are from 0.001 to 9999.999 (and beyond).
- ▶ Edit files are keyed files with a key max of 3.
- ▶ Edit keys are displayed as value/1000, thus key 1.000 corresponds with `X'0003E8'`.

## EDIT, Line Editor—2

- ▶ `*TA [A, F, C]` sets tab simulator for the appropriate language. A programmer typically spent a lot of time within the editor!
- ▶ `*HX [ON/OFF]` toggles output of subsequent lines in hexadecimal.
- ▶ `*FT range,/string/` will find and type string in range.
- ▶ `*AD range` will add to the end of existing records.
- ▶ A rich assortment of intrarecord commands to substitute, delete, precede, follow, or overwrite is available and sadly missed in most DOS/Windows editors. Use the `HELP` command for more info.
- ▶ The concept of a record is foreign to modern editors.
- ▶ Example: `*SE10-20,/str/;3/xyz/P/abc/` would select all records between 10 and 20 with the string `str` and precede the third occurrence in each record of `xyz` with `abc`.

- ▶ `*TY-` will type all lines.
- ▶ `*TY0+` will type a screen full of lines starting with 0
- ▶ `*+` will print a screen full of lines starting at the end of the current selection.
- ▶ `*=` is equivalent to `*+` due to common typographic errors.



## EDIT – Display

- ▶ Display is the screen edit side of the editor.
- ▶ Logically it is implemented as a shared library.
- ▶ This shared library :PDD is also used by the word processor TXT.
- ▶ In fact, it was implemented there first and programmers would convert their programs into TXT and edit them there.
- ▶ DI invokes it; the arrow keys and various control sequences move around. `esc H` brings up a help screen which is terminal type sensitive.

- ▶ The CP-V post-C00 access to the !LOADER is through !LYNX.
- ▶ Thus PO-Boot tape CPCU doesn't have it.
- ▶ There it is only available through !LOAD in batch, !LOAD.X if the X files are restored, or !PASS2 (which is generally used to generate the operating system).
- ▶ !LYNX fid takes its options from file fid.
- ▶ !LYNX # over \* will generate lmn \* from the object #.
- ▶ !LYNX (MO) LYNX.:SYS will give you a map of LYNX (but only if you have access to it).
- ▶ PO-Boot tape CPCU does have !LINK # OVER \*

# PCL – Peripheral Conversion Language—1

- ▶ !PCL is often invoked indirectly via a !COPY, !LIST, or !DELETE command in !TEL.
- ▶ Of course, these are often shortened to !C, !L, or !D.
- ▶ The !PCL prompt is < after the salutation of PCL HERE.
- ▶ Within !PCL you can use the full range of commands including <DELETEALL, <COPYALL, <WEOF, *etc.*
- ▶ !PCL commands can come from a file: !PCL fid
- ▶ FL lists files faster (FL, .:SYS or FL Q.:SYS).
- ▶ The wild card character is @: !FL MONDMP@.:SYS.
- ▶ LIST.X and LISTR.X X.:SYS were commonly used.

## PCL – Peripheral Conversion Language—2

- ▶ Additional useful PCL (TEL) commands are as follows:
- ▶ `!COPY fid to ME(X)` [displays file in hex]
- ▶ `!COPY fid to ME(K)` [shows the file keys]
- ▶ `!COPY fid OVER fid(LN)` [adds edit keys]
- ▶ `!COPY fid(C) OVER fid(LN)` [uncompressed file]
- ▶ `!COPY fid1 INTO fid2` [copies one file into another]
- ▶ `!COPY fid1 TO fid2` [same as ON?]

# SORT/MERGE

- ▶ The !SORT processor would sort files on multiple keys, various key lengths, and in various directions.
- ▶ !SET F:SORTIN/fid1; !SET F:SORTOUT/fid2
- ▶ In batch use !ASSIGN commands.
- ▶ !SORT
- ▶ .REC(reclen)
- ▶ .KEY(beginpt1,len1),(beginpt2,len2)
- ▶ esc F (in batch use a !EOD)
- ▶ There are also subroutines available to pass a card image of information to !SORT for internal program use.

# SPLIST - Symbiont Lister

- ▶ AU developed SPLIST to manage the print symbiont.
- ▶ Aka SPOOL and UNSPOOL are just copies but will roll symbionts to/from tape.
- ▶ SPLIST's main prompt is <. For symbionts the prompt is -.
- ▶ Without <LOOK it justs lists everything when you enter a blank line. With LOOK it stops and lets you enter a page number and then displays the current symbiont starting at that page.
- ▶ It has a powerful parser so that you can select by <FORM=0 AND ID>10 AND PAGE<99 for example.
- ▶ -DELETE lets you purge the output queue (75 slots).
- ▶ -FILE=fid will direct subsequent output to file fid.

# TELL (and TELLG)

- ▶ !TELL was George Plue's early attempt to make the system friendly or perhaps add some artificial intelligence.
- ▶ !TELL ME 'HI' AT 16:34 should give you the message 'HI' at that given time.
- ▶ !TELL ME WHEN JOB 111 IS COMPLETED should send you a message when job 111 has printed.
- ▶ !TELL ME WHEN JOB 111 IS DONE should tell you when job 111 has finished running.
- ▶ !TELL communicates with the ghost job TELLG who keeps track of the various requests and does the behind the scenes work.

# TXT, word processor

- ▶ The Xerox provided word processor was known as TEXT.
- ▶ As was typical of that era it was not WYSIWYG (what you see is what you get), meaning control codes were not rendered on the screen, but rather performed when a printout was requested.
- ▶ In 1978 Frank Clark at AU started writing TXT and it was used for many school papers, even dissertations.
- ▶ It supported proportional fonts on the Diablo printing terminals and HP laser printers.
- ▶ Although internally it used non-edit files, its command structure and file display was much like EDIT.
- ▶ Its prompt was -?- and it has an extensive -?- HELP command.



# CCI – Control Command Interpreter

- ▶ Batch uses a different command processor than online.
- ▶ CCI interprets the JCL submitted for batch jobs.
- ▶ JCL means Job Control Language.
- ▶ Commands such as !JOB, !LIMIT, !ASSIGN, and !RUN are used.
- ▶ Later versions of the operating system replaced the !ASSIGN with !SET, !RUN with !lmm, and !LOAD with !LYNX to make it similar to the online environment.

# DELTA—1

- ▶ Technically DELTA is not a command processor.
- ▶ However, it resides in the special processor region (like !TEL).
- ▶ DELTA is the system level debugger.
- ▶ Delta command are cryptic. Useful commands are below.
- ▶ ;l= (tab) will tell you the current instruction and go to it.
- ▶ There you can use ) to single step.
- ▶ You can also linefeed (cntrl J) and ^ to go one location down (higher address) or up (lower address). This is useful for skipping instructions.

## DELTA—2

- ▶ `. ;B` refers to the current location. `. ;B` sets a breakpoint there.
- ▶ `;S` will retrieve symbols. `. ;BT` is a tracing breakpoint. `1;B` resets breakpoint 1.
- ▶ `.A000;1` will set the lower search bound (`;2` for upper).
- ▶ `value;w` will search for `value`; `.FFFFFF0F;M` would set the search mask.
- ▶ `999;R` will up the default from 80 for using relative symbols.
- ▶ `'ABCD' =` will convert (up to 4 bytes) to EBCDIC.
- ▶ `location/` will open `location`. `(I=/(S=` will interpret the value as integer/short floating.
- ▶ `!RUN * UNDER DELTA;`, `!U n/1 *.`, and `esc esc !DELTA` are common ways to invoke `!DELTA`.

# LOGON

- ▶ If you enter the !TEL command !LOGON it will log you off!
- ▶ !LOGON handles logging users onto and off the system.
- ▶ HI TCP-V HERE - L. C. M. COF  
08:15 DEC 18,'14 ON LN E      USER# 17      LINE# E  
LOGON PLEASE:  
is its prompt.
- ▶ Echoplex (esc E) will be turned off so you won't be able to see what you are typing.
- ▶ If the museum Sigma 9 is up and running, try entering LCM GUEST SIGMA9
- ▶ When you log off it will give you the CPU time uses (in minutes), connect time (in HH:MM), interactions, and "charge" in \$.

# TEL – Terminal Executive Language

- ▶ TEL is the normal command processor used by online users.
- ▶ Its command prompt is ! lovingly known as the “bang.”
- ▶ Historically, there was also !EASY intended for BASIC users.
- ▶ From !TEL you can invoke various languages and utilities.
- ▶ You can also inquire about system, user, or terminal status:  
!DISPLAY, !STATUS/!SHOW, and !TERMINAL
- ▶ You can control device and file streams via !LDEV/!LIST and  
!SET commands.
- ▶ You can also log off the system: !OFF

- ▶ Many escape sequences will be encountered online.
- ▶ `esc Q` will return with `!!` if the system is up/running.
- ▶ `esc R` will reprint the current input line.
- ▶ `esc X` will delete the current input line.
- ▶ `esc Y`, `cntrl Y`, and `esc esc` generally return you to `!TEL`. From there you can continue (`G0`) or abort (`Q`) the current job step.
- ▶ `esc E` toggles echoplex (seeing what you type).
- ▶ Many other terminal modes can be listed via the `!T` command.

# Online Modes

- ▶ `esc T` toggles tab simulation. `*TA A/F/C` in `!EDIT` will set your tabs for the corresponding language (AP, FORTRAN, COBOL). If tab simulation is off and `!EDIT` encounters a tab it will tell you.
- ▶ `esc U` toggles upper case restrict.
- ▶ `esc P` toggles paper tape.
- ▶ `esc S` toggles space insertion (so tabs are not inserted).
- ▶ `esc (/)` forces lower case shift off/on.
- ▶ `esc C` toggles relative tabbing.
- ▶ `esc O` toggles backspace edit mode.
- ▶ Usually on screen terminals rubout will do a backspace space backspace sequence.
- ▶ `esc lf` and `esc cr` do local linefeeds/carriage returns.

## More TEL commands

- ▶ !TABS will list what tabs are set, !TABS 10,19,37 will set those tab stops.
- ▶ !T 37 sets the terminal type to 37. !T 13 may be valid on an APL terminal (Datamedia 3045).
- ▶



# KEYIN

- ▶ KEYIN processes some but not all operator commands.
- ▶ KEYIN is loaded as a monitor overlay but runs as a ghost.
- ▶ As such it has its own dedicated ghost table slot as user 1.
- ▶ Device retries do not get processed by KEYIN.
- ▶ KEYIN does process DATE, TIME, ZAP, GJOB, ON, ONB, DELE, MOUN, REQU, DISP, and X commands.
- ▶ When the system is sick console input commands might give the message LATER.

# RECOVER/RVGHOST

- ▶ RECOVER lives in limbo land of being a monitor overlay and ghost.
- ▶ Technically it is not an overlay since it doesn't get loaded with nor run with the running monitor.
- ▶ However, it gets loaded into location X'4000' and thus overlays monitor procedure while processing monitor data.
- ▶ RECOVER is associated with crash recovery, closing files, saving symbionts, logging off users, and otherwise cleaning things up.
- ▶ RVGHOST processes a special kind of crash file, DUMPFIL, which is used in a Single User Abort.
- ▶ DUMPFIL is copied onto a normal MONDMPx file, where  $0 \leq x \leq 7$ , for normal processing by ANLZ. DUMPFIL is a random file with 1 granule per genned system memory page + users.

# GHOST1

- ▶ GHOST1 also runs as user 1 and is instrumental in bringing the system up.
- ▶ After certain monitor initialization the monitor exits with interrupts on to the scheduler with two users, GHOST1 and ALLOCAT.
- ▶ GHOST1 has to determine what type of boot is occurring: tape, disk, crash recovery, and act accordingly.
- ▶ GHOST1 tries to retain the input/output symbionts and device partitioning information.
- ▶ GHOST1 exits by transforming into FILL and the system is up.
- ▶ FIX sometimes exits by transforming into GHOST1.
- ▶ GHOST1 also kicks off MOOSE, but at AU we made that DAY.

# ALLOCAT

- ▶ ALLOCAT is the granule allocation ghost and user 2.
- ▶ His data area contains the HGPs or Head Granule Pointers.
- ▶ ALLOCAT gets called to run when either the “in-core” stacks of granules are too high or too low.
- ▶ These “stacks” are actually queues for faster processing.
- ▶ These queues contain word entries with generalized disk addresses.
- ▶ Whereas, ALLOCAT’s data is maintained as a bit table.
- ▶ A generalized disk address contains a DCT index in bits 11–15, and the relative sector number in bits 8–10, 16–31.
- ▶ Bits 8–10 were interpreted differently by different vendors/users/releases (big/little endian).

# RBBAT

- ▶ RBBAT is the symbiont processing ghost and user 3.
- ▶ Unlike ALLOCAT, RBBAT does not have a dedicated swap area for his data so it is often lost.
- ▶ Hence the common message by GHOST1: Batch Queue Lost.
- ▶ SPLIST/SPOOL/UNSPPOOL makes a copy of RBBAT's data in RBDATA.:SYS
- ▶ DAY may copy it periodically onto RBDATA1 for processing by SPLIST/SPOOL via the <CRASH option.
- ▶ RBBAT will occasionally experience “morning sickness” and will need to be revived via a crash.

# FIX/FILL/DAY

- ▶ FIX is an essential part of the operating system but was not working well in CP-V C00.
- ▶ As such we typically had it exit (except on PO boots).
- ▶ The main idea was to process bad files (750x type errors).
- ▶ FIX sometimes exited to GHOST1.
- ▶ GHOST1 exits to FILL and starts MOOSE/DAY.
- ▶ The DAY ghost prints the date and uptime on the console every 30 minutes, and will nag the operator about allowing online/batch users, and low granules.

- ▶ The monitor logs errors into “in-core” error buffers.
- ▶ When full these error buffers get written to disk.
- ▶ The ERR:FIL ghost is responsible for moving these error log entries into ERRFILE.:SYS.
- ▶ Typically, every week, after the weekly save, this file would be summarized via ELLA and deleted.

# 9DIAG

- ▶ Intermittant hardware errors are the bane of technical support.
- ▶ Collecting information on intermittent errors is key to solving them.
- ▶ 9DIAG was written with this in mind.
- ▶ Typically it uses 1% or 10% of the CPU time to run the main 4 CPU diagnostics: 9AUTO, 9SUFFIX, 9FLOAT, and 9DECIMAL.
- ▶ Some tests have to be skipped to be compatible with CP-V, such as LPSD, XPSD, MMC.
- ▶ However, a vast part of the complex SIGMA 9 CPU can be tested every few seconds.